So You Wanna Be A Tech Speaker



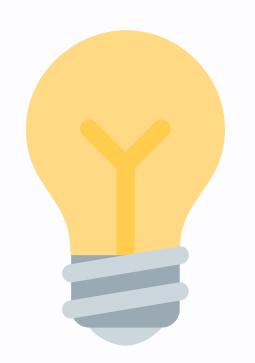
- Data Science Educator
- PyData organizer
- Tech Speaker



Outline

- Idea
- CFP
- Structure
- Delivery





What is a tech talk?

What isn't a tech talk?

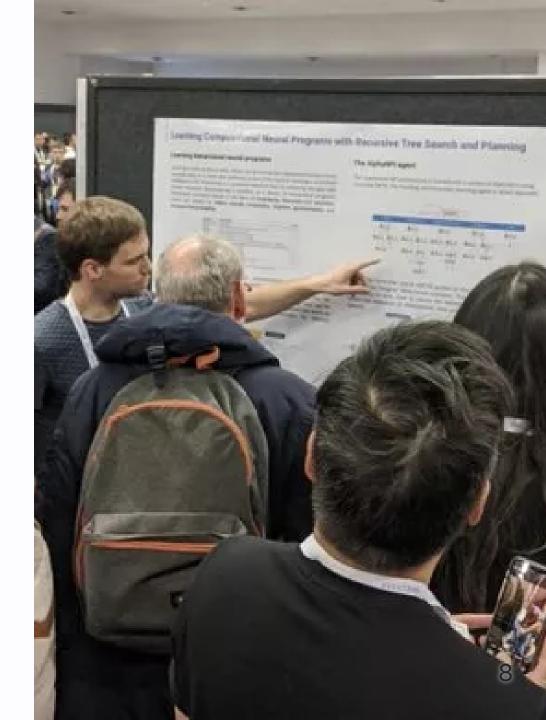
X What isn't a tech talk?

• It is not a lecture



X What isn't a tech talk?

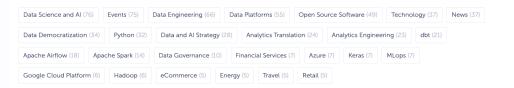
- It is not a lecture
- It is not an academic talk

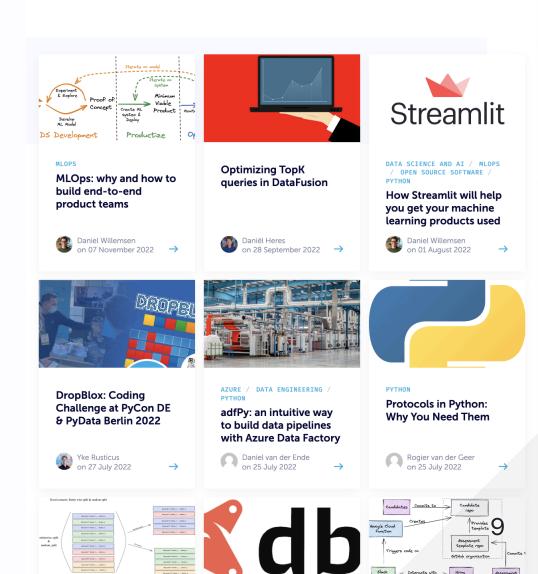


X What isn't a tech talk?

- It is not a lecture
- It is not an academic talk
- It is not a blog post

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✓ What is a tech talk then?

- It is informative
- It is a story
- It is personal

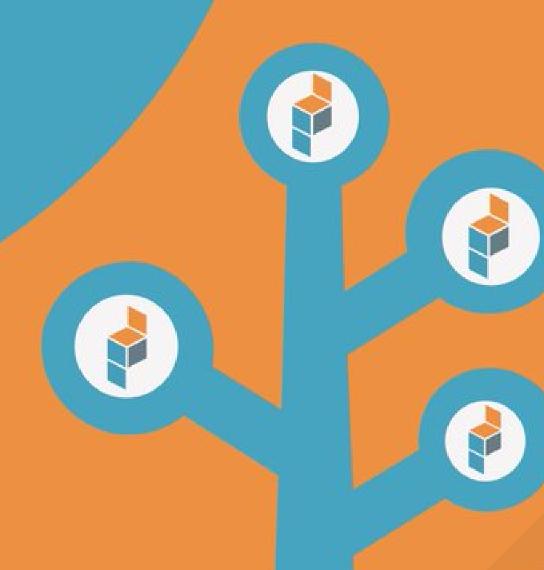


Questions to ask

- What is a challenge you have overcome?
- What is something you are proud of?
- What have you learned you told your friend about?

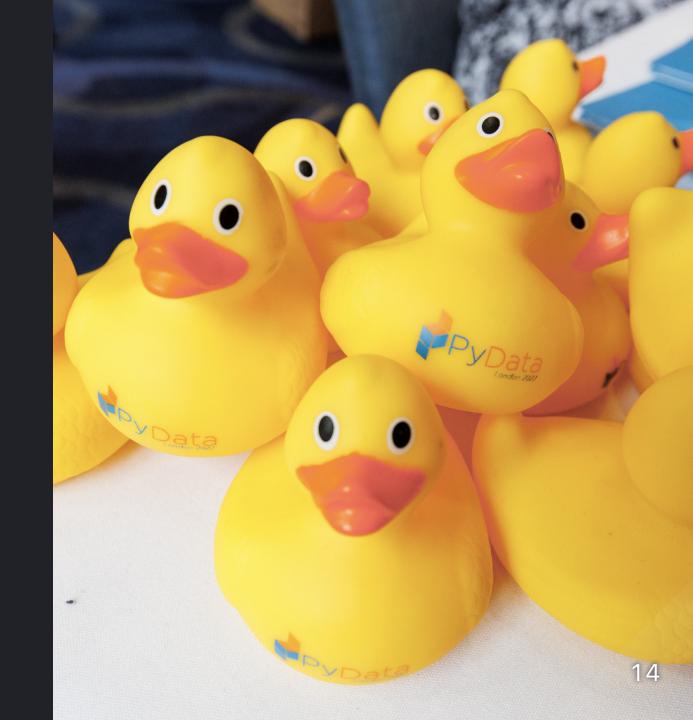
What is something only *you* can tell me about?

CALL FOR PROPOSALS



CLICK THE LINK

The Title



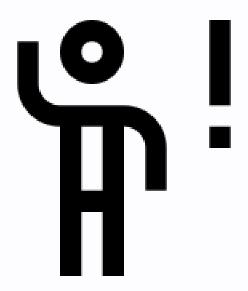
Clear titles

- Data Validation for Data Science
- Building Successful Data Science Products
- Feature Engineering for Time Series
 Forecasting
- Clean Architecture: How to structure your ML projects to reduce technical debt



Clickbait titles

- Do we really need Data Scientists?
- Stupid Things I've Done with Python
- Why do I need to know Python? I'm a pandas user..
- "Off with their I/Os!" or how to contain madness by isolating your code







Proposal content

- What is the talk about?
- Why is the topic interesting?
- Who is it for?
- Type of talk and tone?
- Key takeaways



Example Introduction

Engulfed in a tedious refactoring of your code, you're adding the 7th layer of mocks to a test when you realise something must have gone wrong somewhere, but what? You've written readable code, split into functions and classes to avoid long chunks of code, and yet, every time, you end up with hardly testable code, a test suite that runs for hours, functions with seventeen arguments, and you wonder if it's you mocking the code or the code mocking you.

The intended audience is intermediate to senior data scientists, who have already, or will soon encounter problems with testing, maintaining or expanding a growing codebase.

This talk will help you understand the benefits of good architecture, with a focus on isolating your I/O (inputs/ outputs) and other third-party dependencies, and guide through how to achieve it in practice, from simpler to more complex cases. I will present good practices coming from software engineering, with a focus on applying them to a data science context.

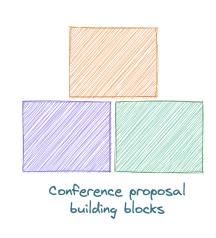
Outline: - (2 min) Intro - (4 min) Functional programming ideas - (6 min) Isolating I/O with a clean architecture ("onion" architecture) - (5 min) Benefits in terms of testing and maintainability - (8 min) How to isolate third-party dependencies using dependency injection and abstraction layers - (5 min) QA

I cannot promise that the Liskov substitution principle won't be mentioned, but I will do my best to make it clear and understandable.



Proposal elements

- Engaging abstract
- "Show, don't tell" target audience
- Clear takeaway
- A (rough) intented outline



Look up previous editions of the conference you're applying for and read the descriptions of the talks that got accepted!

Why are you qualified to give this talk?

Talk structure





Talk elements

- Technical part
- Context (story!)
- Lessons learnt





Talk structure

- Beginning: challenge
- Middle: technical part
- End: lessons learnt





End with Call to Action



Delivery

- It's okay to be nervous
- Practice out loud
- But not too much!
- Show as you tell
- Don't be afraid of questions
- Have fun:)



Feel free to reach out!

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